Timeline; 2021/22 PHOTOGRAPHY

100% Coursework

- **Autumn Term-** coursework concluding the taught element of the coursework, Paleari, RGB, Glitch editing techniques for A02.
- **Spring Term-** working on your own coursework themes, effectively part 2 to your coursework. I am now looking for evidence to secure your grades with further/new A03-photos, A01-artist references and inspiration sources, some A02- edits and hopefully A04- conclusion/hand manipulated digitally presented outcome.

DEADLINE 4th May day off timetable.

COURSEWORK RETURN November 2022

January Assessment where marks applied to evidence you have submitted to that point.

SET UP OF MY SECOND SHOOT FOR NANCY HODGES INSPIRED PHOTOGRAPHY:



it with both Vaseline and lip balm to

try and create the same effect as

Nancy Hodges did on hers.

For a few of the photo I had the model holding the glass up above there face or another person to help hold it for her.



I then got a stand that holds glass on top and placed my glass in there – for some photos I asked the model to sit inside and took from above but for others I got inside





Out of all of the photos I believe this one came out the best as both the emotion of the model and the angle that the photo was taken at came out very well in my opinion. I also think the idea of self reflection can be seen through this photo as she seems like she is hiding away from things or feels trapped by all her struggles etc...





Kerry Nourrice:

Kerry Nourrice doesa lot off 'glitch' work in her photography. She likes to break up her photos and mik different photos together. I like her work as I have previously tried to break up and edit my photos. After seeing her work I would now like to experiment with mixing two photos together, especially merging photos of facestogether.

















Portfolio: Photography(J173) Year 10/11

Overview: Portfolio – Photography J173 60% of total GCSE (120 marks)

Learners should produce a portfolio of work, showing their personal response to a given starting point. The work will be presented mostly digitally on power point with supporting relevant prints.

- Task 1 Mind Map: Exploring the theme. Research.
- Task 2- Recording, through a series of practicals: with supporting props, inspration from theme and artists. Developing and amending and exploring possibilities creatively. A02, A03
- Task 3 Development: CS5 digital development, analysis and presenting of possible ideas and edits linking artists and inspiration to Photographs. A01, A02, A03
- Task 4 Artist Response: Deeper analysis of the inspiration and its relevance and impact on the body of work being developed, A01,
- Task 5 Project Development: further refinement and changes made to the idea as it grows and is extended. A formation of a possible conclusion or conclusions, A01, A02, A03, A04
- Task 6 Personal Response: Key skills Observational drawing, composition, accuracy, reflection, critical analysis, A01, A02, A03, A04

Key Words: Line, tone, texture, colour, shape, composition, space, form, pattern, scale, reflection, analysis, media, medium, aesthetics, contemporary, traditional, abstract, lifelike, monochromatic, symmetry, stylised, perspective, balance, collage, complementary, contour, cross-hatching, depth, foreground, middle ground, background, foreshortening, frottage, geometric, gesture, horizon line, hue, illusion, Landscape, Still Life, Portraiture, pose, proportion, profile, shade, sketch, subject matter, tint, triptych, vanishing point.

What a project should include

- Title page.
- Visual mind map.
- Artist/contextual references.
- Research images from Primary and Secondary sources.
- A series of studies in a range of media with clear links to artists/contextual references.
- Idea development, linked to artists/contextual references.
- · Critical analysis of work.
- Personal response/final outcome.

An Indevelop ideas through researching a variety of sources, showing an analytical and critical understanding.

A02-Use a range of resources, media, materials, techniques and processes, reviewing and refining ideas as work develops.

A03-Produce a series of studies in any format that visually shows your ideas, reflect critically on work and progress.

A04-Produce an outcome that reflects on your preparation work produced for A01, A02 and A03

In component 01, learners must show they have produced material informed by context that is relevant to the development of their ideas. They must refine their work by exploring ideas, selecting and experimenting with digital media appropriate to their given area of study. They must record ideas, observations and insights relevant to intentions as work progresses, and they must present a personal and meaningful response that realises intentions. Learners can be creative both digitally and they can involve more fine art based media within responses.

Useful websites:

https://www.ocr.org,uk/gcseartand design https://www.studentartguide.com https://www.tate.org.uk https://www.creativebloq.com/features/art-terms https://www.pinterest.com

Success criteria:

A01- Ideas are developed with **sophisticated** reference to contextual sources, with evidence of **perceptive** investigation. Demonstrates **excellent** critical understanding.

A02-**Sophisticated** refinement with **perceptive** selection of media, materials, techniques and processes. **Excellent** reevidence of the exploration of work as it develops.

A03-Excellent recording of ideas, observations and insights showing **Sophisticated** links to intentions. **Excellent** ability to reflect on work and progress.

A04 - A personal response with **sophisticated** realisations of intentions. Understanding of visual language, applying formal elements is **perceptive and competent**.