



ART & DESIGN PHOTOGRAPHY GCSE



Examination Board

OCR

Assessment

Exam 40%

Is a set task with preparation time followed by 10 hours working in exam conditions.

Coursework 60%

Is a Portfolio which includes photography projects studied from Year 10 which requires students to include the following evidence of:

- **Recording A01**- eg; photographs from sources, secondary and primary observations
- **Development A02** - eg; how your ideas progress, your originality, style and influence of artists, scale and manipulation of photos using digital means
- **Refine A03** - eg; How you make changes, modify and conclude your ideas, accumulation or conclusion to the project, skillfulness, accuracy, attention to technical detail and explanation
- **Present A04**- eg; Presentation of an outcome and your evidence, annotation on Powerpoint slides explaining ideas and the Photoshop modifications using CS5

What Will You Learn

Photography is art and design but using Cameras and digital manipulation. Students opting for photography gain all the benefits of studying art and design through a creative process but it is important to note they won't develop some of the skills; drawing, 3D work and craft process's required for some of the careers listed in Art. You will learn all about how to control and manipulate photographic images for effect. This will include how to take photographs (including how to use the controls on a SLR), studio lighting and image processing, including Industry standard software, Adobe Photoshop. Photography is all about 'learning by doing'. You will be given a number of tasks and expected to keep a digital portfolio (powerpoint) of work produced over the course. You may get the chance to work with art photographers and will visit galleries and museums to see exhibitions.

Who Is This Course For?

Anyone who is interested in the subject. Although photography is extremely interesting and engaging, it is not an easy option. Students need a high level of self-discipline, some technical ability, a creative outlook and excellent planning skills. A willingness to experiment and try things out helps, as does the ability to work both independently and in groups. Most of the course is computer based and there is also the practical learning.

What Happens When You Finish? (Career Pathway)

These are similar to mainstream art and design but obviously with an emphasis on the 'lens based Creative Industries': Advertising, media, digital animation, digital graphics, film are but a few. SODA – School of Digital Media Manchester, offers a broad range of creative digital courses where Photography is key.

