



# PHYSICAL EDUCATION **GCSE**

### **Examination Board**

AQA

#### **Assessment**

#### Paper 1: The human body and movement in physical activity and sport

Written exam: 1 hour 15 minutes (78 marks) – Each paper has a combination of multiple choice, short answer and two long answer questions. 30% of GCSE

#### Paper 2: Socio-cultural influences and well-being in physical activity and sport

Written exam: 1 hour 15 minutes (78 marks)

30% of GCSE

### Non-exam assessment: Practical performance in physical activity and sport

Practical performance in 3 different physical activities in the role of player/performer (one in a team activity, one in an individual activity and a third either in a team or in an individual activity. (75 marks) 30% of GCSE



### **Analysis and Evaluation**

A written piece of coursework based on strengths and weaknesses of a practical performance in one of the chosen activity areas. Highlighting how the performance could be improved. (25marks)

10% of GCSE

### What Will You Learn?

Subject content

- 1. Applied anatomy and physiology
- 2. Movement analysis
- 3. Physical training
- 4. Use of data
- 5. Sports psychology
- 6. Socio-cultural influences
- 7. Health, fitness and well-being



### Who Is This Course For?

This course is suitable for students aiming to develop mastery in a number of different physical activities, and so it is essential that students are already competing regularly and competitively in a number of activities prior to starting the course. It is also essential that students have a firm interest in the physiological and psychological factors that impact, sport as well as, the socio cultural influences that affect people's involvement in physical activity.

## What Happens When You Finish? (Career Pathways)

This course provides the knowledge, understanding and skills for students to progress to academic qualifications, such as GCE in Physical Education, Level 3 vocational qualifications, such as BTEC Nationals, and employment within the sports and active leisure industry, such as junior roles working in the health and fitness industry, for example, physiotherapy or sports nutrition.

