

Art & Design A Level



Exam Board: OCR

Why A Level Art and Design?

Art is a powerful visual stimulus, which enriches our lives in many ways. A' Level Art has the potential to lead students in a variety of creative directions from fashion, product design, advertising, architecture and the media. The A' Level course will allow students to develop their ability to appreciate the visual world and respond in a personal and creative way.

Skills you will develop:

- Creative thinking and a logical approach to problem solving
- Understanding the potential and developing skills with a range of media
- Critical skills
- Presentation and communication skills
- Ability to work to a brief
- An eye for detail and the ability to value aesthetics
- Project management
- Research and editorial skills
- Analytical skills
- Time management

What will you study?

Students will produce a collection of work based on an idea, theme or issue which will demonstrate their ability to research, develop ideas and link work in a meaningful way. They will develop a working knowledge of materials, practices and technology, working with contextual studies to convey and synthesise ideas through Art.

University degrees that require or often prefer Art and Design include:

Specialist Art and Design courses, including Fine Art, Graphic Design, Fashion and Textiles (N.B Art degrees usually prefer a one-year foundation course post A Level), Liberal Arts, Art History, Multimedia Design Technology, Architecture and Product Design.

Possible careers:

Artist, product designer, graphic designer, animator, art therapist, illustrator, photographer, architect, video game designer, web designer, car designer, gallery curator, sculptor and fashion or textile designer.

Entry requirements:

Minimum grade 6 in GCSE Art & Design.



'Art is not what you see, but what you make others see.' Edgar Degas